# Message-Passing Thought Exercise

**Traffic Modelling** 



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#### Traffic flow

we want to predict traffic flow

C





### Simple traffic model

- divide road into a series of cells

   either occupied or unoccupied
- perform a number of steps
  - each step, cars move forward if space ahead is empty

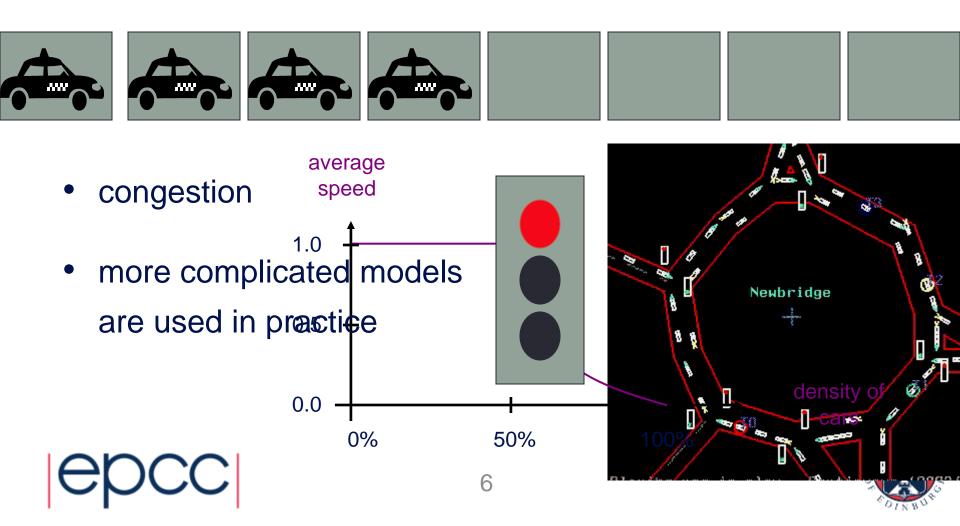


# could do this by moving pawns on a chess board



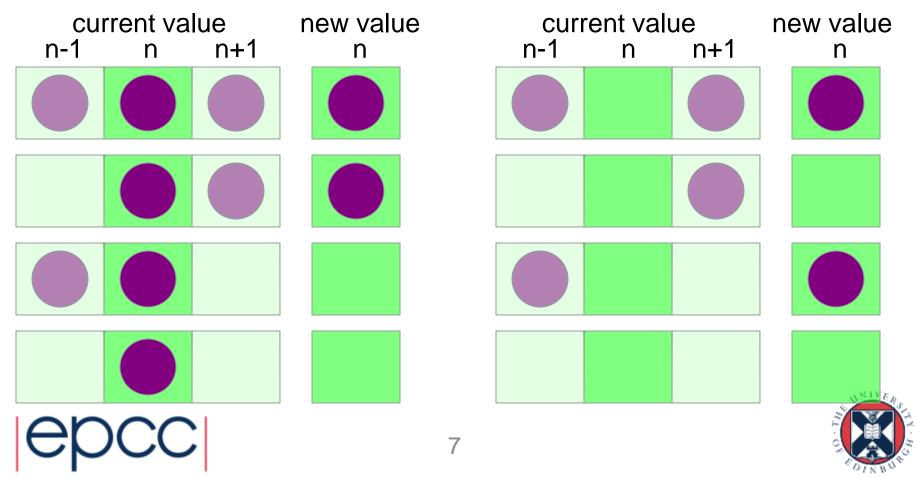
#### Traffic behaviour

- model predicts a number of interesting features
- traffic lights



### **Traffic simulation**

- Update rules depend on:
  - state of cell
  - state of nearest neighbours in both directions



#### State Table

• If  $R^{t}(i) = 0$ , then  $R^{t+1}(i)$  is given by:

	$R^{t}(i-1) = 0$	$R^{t}(i-1) = 1$
$R^t(i+1)=0$	0	1
$R^{t}(i+1) = 1$	?	?

• If  $R^{t}(i) = 1$ , then  $R^{t+1}(i)$  is given by:

$$R^t(i-1) = 0$$
 $R^t(i-1) = 1$ 
 $R^t(i+1) = 0$ 
 ?

  $R^t(i+1) = 1$ 
 ?

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## How fast can we run the model?

- measure speed in Car Operations Per second
  - how many COPs?
- around 2 COPs
- but what about three people
  - can they do six COPs

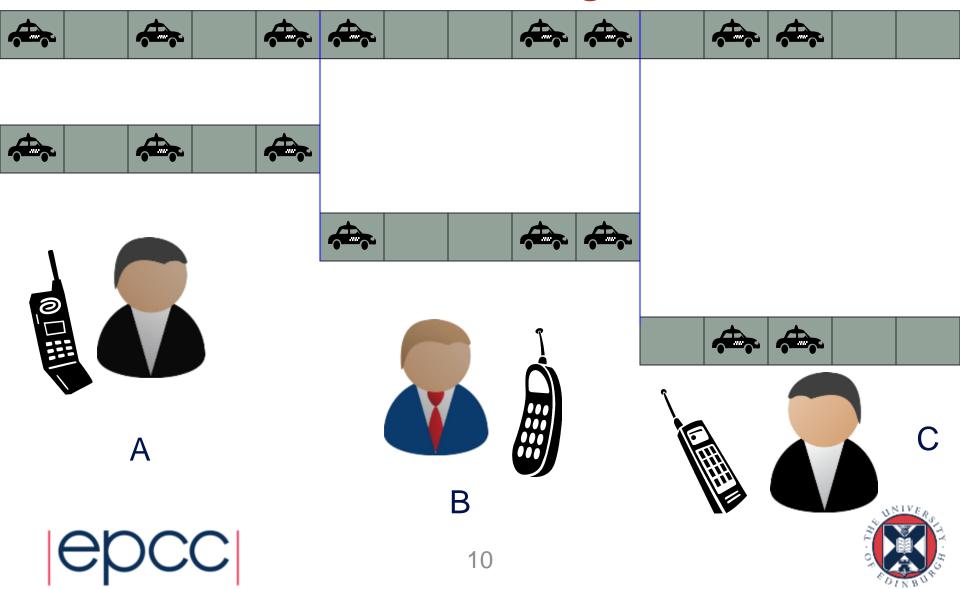








#### **Parallel Traffic Modelling**



#### Pseudo Code: traffic on a roundabout

```
declare arrays old(i) and new(i), i = 0,1,...,N,N+1
initialise old(i) for i = 1,2,...,N-1,N (eg randomly)
loop over iterations
  set old(0) = old(N) and set old(N+1) = old(1)
  loop over i = 1, \ldots, N
    if old(i) = 1
      if old(i+1) = 1 then new(i) = 1 else new(i) = 0
    if old(i) = 0
      if old(i-1) = 1 then new(i) = 1 else new(i) = 0
  end loop over i
  set old(i) = new(i) for i = 1, 2, ..., N-1, N
end loop over iterations
```

