ARCHER Single Node Optimisation

Profiling













What is profiling?

- Analysing your code to find out the proportion of execution time spent in different routines.
- Essential to know this if we are going to target optimisation.
- No point optimising routines that don't significantly contribute to the overall execution time.
 - can just make your code less readable/maintainable





Code profiling

- Code profiling is the first step for anyone interested in performance optimisation
- Profiling works by instrumenting code at compile time
 - Thus it's (usually) controlled by compiler flags
 - Can reduce performance
- Standard profiles return data on:
 - Number of function calls
 - Amount of time spent in sections of code
- Also tools that will return hardware specific data
 - Cache misses, TLB misses, cache re-use, flop rate, etc...
 - Useful for in-depth performance optimisation





Sampling and tracing

- Many profilers work by sampling the program counter at regular intervals (normally 100 times per second).
 - low overhead, little effect on execution time
- Builds a statistical picture of which routines the code is spending time in.
 - if the run time is too small (< ~10 seconds) there aren't enough samples for good statistics
- Tracing can get more detailed information by recording some data (e.g. time stamp) at entry/exit to functions
 - higher overhead, more effect on runtime
 - unrestrained use can result in huge output files





Standard Unix profilers

- Standard Unix profilers are prof and gprof
- Many other profiling tools use same formats
- Usual compiler flags are -p and -pg:

```
- ftn -p mycode.F90 -o myprog for prof
- cc -pg mycode.c -o myprog for gprof
```

- When code is run it produces instrumentation log
 - mon.out for prof
 - gmon.out for gprof
- Then run prof/gprof on your executable program
 - eg. gprof myprog (not gprof gmon.out)





Standard profilers

• prof myprog reads mon.out and produces this:

%Time	Seconds	Cumsecs	#Calls	msec/call	Name			
32.4	0.71	0.71	14	50.7	relax_			
28.3	0.62	1.33	14	44.3	resid_			
11.4	0.25	1.58	3	83.	f90_close			
5.9	0.13	1.71	1629419	0.0001	_mcount			
5.0	0.11	1.82	339044	0.0003	f90_slr_i4			
5.0	0.11	1.93	167045	0.0007				
inrange_single								
2.7	0.06	1.99	507	0.12	_read			
2.7	0.06	2.05	1	60.	MAIN_			





Standard profilers

- **gprof myprog** reads **gmon.out** and produces something very similar
- gprof also produces a program calltree sorted by inclusive times
- Both profilers list all routines, including obscure system ones
 - Of note: mcount(), _mcount(), moncontrol(), _moncontrol()
 monitor() and _monitor() are all overheads of the profiling
 implementation itself
 - _mcount() is called every time your code calls a function; if it's high in the profile, it can indicate high function-call overhead
 - **gprof** assumes calls to a routine from different parents take the same amount of time may not be true





The Golden Rules of profiling

- Profile your code

The compiler/runtime will NOT do all the optimisation for you.

- Profile your code yourself

Don't believe what anyone tells you. They're wrong.

- Profile on the hardware you want to run on

Don't profile on your laptop if you plan to run on ARCHER.

- Profile your code running the full-sized problem

• The profile will almost certainly be qualitatively different for a test case.

- Keep profiling your code as you optimise

- Concentrate your efforts on the thing that slows your code down.
- This will change as you optimise.
- So keep on profiling.





CrayPAT

 Can do both statistic sampling and function/loop level tracing.

Recommended usage:

- 1. Build and instrument code
- 2. Run code and get statistic profile
- 3. Re-instrument based on profile
- 4. Re-run code to get more detailed tracing





Example with CrayPAT (1/2)

- Load performance tools software module load perftools-base module load perftools
- Re-build application (keep .o files)
 make clean
 make
- Instrument application for automatic profiling analysis
 - You should get an instrumented program a.out+patpat_build -O apa a.out
- Run the instrumented application (...+pat) to get top time consuming routines
 - You should get a performance file ("<sdatafile>.xf") or multiple files in a directory <sdatadir>





Example with CrayPAT (2/2)

- Generate text report and an .apa instrumentation file pat_report [<sdatafile>.xf | <sdatadir>]
 - Inspect the .apa file and sampling report whether additional instrumentation is needed
 - See especially sites "Libraries to trace" and "HWPC group to collect"
- Instrument application for further analysis (a.out+apa)
 pat_build -0 <apafile>.apa
- Run application (...+apa)
- Generate text report and visualization file (.ap2)
 pat_report -o my_text_report.txt <data>
- View report in text and/or with Cray Apprentice²
 app2 < datafile>.ap2





Finding single-core hotspots

- Remember: pay attention only to user routines that consume significant portion of the total time
- View the key hardware counters, for example
 - L1 and L2 cache metrics
 - use of vector (SSE/AVX) instructions





- CrayPAT has mechanisms for finding "the" hotspot in a routine (e.g. in case the routine contains several and/or long loops)
 - CrayPAT API
 - Possibility to give labels to "PAT regions"
 - Loop statistics (works only with Cray compiler)
 - Compile & link with CCE using -h profile_generate
 - pat_report will generate loop statistics if the flag is enabled





Time%		25.2%			
Time		15.801180	secs		Flat profile
Imb. Time		2.582609	secs	>	Flat profile
Imb. Time%		14.7%			
Calls	0.026M/sec	460,800.0	calls		
CPU_CLK_UNHALTED:THREAD_P		77,964,376,624			
CPU_CLK_UNHALTED:REF_P		2,689,572,161		1	
DTLB_LOAD_MISSES:MISS_CAUSE	S_A_WALK	20,626,569			
DTLB_STORE_MISSES:MISS_CAUS	SES_A_WALK	17,745,058			
L1D:REPLACEMENT		2,753,483,367			
L2_RQSTS:ALL_DEMAND_DATA_RD)	1,912,839,218		_ CH	W counter
L2_RQSTS:DEMAND_DATA_RD_HIT		1,757,495,428			aluoo
<pre>FP_COMP_OPS_EXE:SSE_SCALAR_</pre>	-	1,597		Vá	alues
FP_COMP_OPS_EXE:SSE_FP_SCAL	AR_SINGLE	1,556,036,610			
FP_COMP_OPS_EXE:X87		1,878,388,524			
FP_COMP_OPS_EXE:SSE_PACKED_	SINGLE	302,976,589			
SIMD_FP_256:PACKED_SINGLE		5,003,127,724			
User time (approx)	17.476 secs	47,202,147,918	cycles 10	Q.0% Time	
CPU_CLK	2.90GHz				
HW FP Ops / User time	2,556.183M/sec	44,671,354,883		%peak(DP)	
Total SP ops	2,448.698M/sec	42,792,964,761	•		Derived
Total DP ops	107.485M/sec	1,878,390,122	ops	>	
MFLOPS (aggregate)	61,348.39M/sec				metrics
D2 cache hit, miss ratio	94.4% hits		misses		
D2 to D1 bandwidth	6,680.690MiB/sec				
Average Time per Call		0.000034	secs		





Hardware performance counters

- CrayPAT can interface with Cray XC30's HWPCs
 - Gives extra information on how hardware is behaving
 - Very useful for understanding (& optimising) application performance
- Provides information on
 - hardware features, e.g. caches, vectorisation and memory bandwidth
- Available on per-program and per-function basis
 - Per-function information only available through tracing
- Number of simultaneous counters limited by hardware
 - 4 counters available with Intel Ivybridge processors
 - If you need more, you'll need multiple runs
- Most counters accessed through the PAPI interface
 - Either native counters or derived metrics constructed from these





Hardware counters selection

- HWPCs collected using CrayPAT
 - Compile and instrument code for profiling as before
- Set PAT_RT_PERFCTR environment variable at runtime
 - e.g. in the job script
 - Hardware counter events are not collected by default (except with APA)
- export PAT_RT_PERFCTR=...
 - either a list of named PAPI counters
 - or <set number> = a pre-defined (and useful) set of counters
 - recommended way to use HWPCs
 - there are 15 groups to choose from
 - To see them:

```
• pat_help -> counters -> ivybridge -> groups
```

man hwpc

more \${CRAYPAT_ROOT}/share/CounterGroups.intel_fam6mod62

Technical term for lvybridge





Predefined Ivybridge HW Counter Groups

Default is number 1 with CrayPAT APA procedure

0: D1 with instruction counts

1: Summary -- FP and cache metrics

2: D1, D2, L3 Metrics

6: Micro-op queue stalls

7: Back end stalls

8: Instructions and branches

9: Instruction cache

10: Cache Hierarchy

11: Floating point operations dispatched

12: AVX floating point operations

13: SSE and AVX floating point

operations SP

14: SSE and AVX floating point

operations DP

19: Prefetchs

23: FP and cache metrics (same as 1)





Example: Group 2

```
USER / sweepy
Time%
                                                    14.6%
Time
                                                 8.738150 secs
Imb. Time
                                                 3.077320 secs
Imb. Time%
                                                    27.2%
Calls
                         11.547 /sec
                                                    100.0 calls
CPU CLK UNHALTED: THREAD P
                                          92,754,888,918
CPU CLK UNHALTED:REF P
                                           2,759,876,135
L1D: REPLACEMENT
                                           1,813,741,166
L2 RQSTS:ALL DEMAND DATA RD
                                           1,891,459,700
L2 RQSTS:DEMAND DATA RD HIT
                                           1,644,133,800
                                              98,952,928
LLC MISSES
LLC REFERENCES
                                              690,626,471
User time (approx) 8.660 secs
                                          23,390,899,520 cycles 100.0% Time
CPU CLK
                          3.36GHz
D2 cache hit, miss ratio 86.4% hits
                                                   13.6% misses
L3 cache hit, miss ratio 85.7% hits
                                                   14.3% misses
D2 to D1 bandwidth 13,330.757MiB/sec
                                         121,053,420,792 bytes
Average Time per Call
                                                0.087381 secs
CravPat Overhead : Time 0.0%
```



Interpreting the performance numbers

- Performance numbers are an average over all ranks
 - explains non-integer values
- This does not always make sense
 - e.g. if ranks are not all doing the same thing:
 - Master-slave schemes
 - MPMD apruns combining multiple, different programs
- Want them to only process data for certain ranks
 - pat_report -sfilter_input='condition' ...
 - condition should be an expression involving pe, e.g.
 - pe<1024 for the first 1024 ranks only
 - pe%2==0 for every second rank





OpenMP data collection and reporting

- Give finer-grained profiling of threaded routines
 - Measure overhead incurred entering and leaving
 - Parallel regions
 - #pragma omp parallel
 - Work-sharing constructs within parallel regions
 - #pragma omp for
- Timings and other data now shown per-thread
 - rather than per-rank
- OpenMP tracing enabled with pat_build -gomp ...
 - CCE: insert tracing points around parallel regions automatically
 - Intel, Gnu: need to use CrayPAT API manually





OpenMP data collection and reporting

- Load imbalance for hybrid MPI/OpenMP programs
 - now calculated across all threads in all ranks
 - imbalances for MPI and OpenMP combined
 - Can choose to see imbalance in each programming model separately
 - See next slide for details
- Data displayed by default in pat_report
 - no additional options needed
 - Report focuses on where program is spending its time
 - Assumes all requested resources should be used
 - you may have reasons not to want to do this, of course





Memory usage

- Knowing how much memory each rank uses is important:
 - What is the minimum number of cores I can run this problem on?
 - given there is 64GB (~62GB usable) of memory per node (24 cores)
 - Does memory usage scale well in the application?
 - Is memory usage balanced across the ranks in the application?
 - Is my application spending too much time allocating and freeing?





Heap statistics,

Memory per rank

~62GB usable memory per node

Too many allocs/frees? Would show up as ETC

time in CrayPAT report

Notes for table 5:

Table option:

-O heap_hiwater

Options implied by table option:
-d am@,ub,ta,ua,tf,nf,ac,ab b pe=[mmm]

This table shows only lines with Tracked Heap HiWater MBytes > 0.

Table 5: Heap Stats during Main Program

Heap HiWater	Allocs	Frees	Objects Not	MBytes Not	PE[mmm]
MBytes		ĺ	Freed	Freed /	
9.794 	915	910	4	1.011	Total
9.943	1170	1103	68	1.046	pe.0
9.909 9.446	715 1278	712 1275	3 3	1.010 1.010	pe.22 pe.43

Memory leaks

Not usually a problem in HPC



Summary

- Profiling is essential to identify performance bottlenecks
 - even at single core level
- CrayPAT has some very useful extra features
 - can pinpoint and characterise the hotspot loops (not just routines)
 - hardware performance counters give extra insight into performance
 - well-integrated view of hybrid programming models
 - most commonly MPI/OpenMP
 - also CAF, UPC, SHMEM, pthreads, OpenACC, CUDA
 - information on memory usage
- And remember the Golden Rules
 - including the one about not believing what anyone tells you



